



Solution Guide:

1. Application, presentation, session, transport, network, data link, physical.
2. Layer 3, the network layer.
3. Voltage levels, time of voltage changes, physical data rates, maximum transmission distances, physical connectors, and type of media.
4. a) Each protocol layer adds a header to the data it receives from the layer above it. This is called **encapsulation**.
 - b) Layer 1
 - c) Layer 1 -> Layer 2 -> Layer 3 -> Layer 4 -> Physical Layer
 - d) 1-Application, 2-Transport, 3-Network, 4-Data Link
 - e) Error checking code like CRC
5. Ensure interoperability and connectivity.
6. $4 / (4+7) = 36\%$
7. Data rate = $30 (1024) (8) / 5(60) = 819.2$ bps
8. a) H1 topology uses less wire because (1) it uses bus topology and (2) the power is provided in the bus trunk.
 - b)

